



WINTER GAMES MINUTE TO WIN IT GAMES



ICE CURLING

Items needed:

A table
Ice cubes

Directions:

Draw or mark a target circle at the end of a long table.

Choose one player. The player will stand at the opposite end of the table from the target and slide ice cubes across the table toward the target. They must get three ice cubes to stop in the target area in 60 seconds or less in order to win a prize.

Variation:

An alternate game would be to roll steel marbles across a table at a strip of double-sided tape, seeing if you can get at least 1-3 to stick depending on the age of the players.

SLAP SHOT RECYCLING

Items needed:

A recycling bucket
Six empty aluminum cans
A hockey stick

Directions:

Set the aluminum cans on the stage. Set the recycling bucket on its side, ten feet away.

Choose one player for this game. The player has 60 seconds to get all six cans into the bucket. If they can get all six into the bucket before time runs out, they win a prize.

Variation:

You could also use a broom in place of a hockey stick.

TRIPLE SPIN

Items needed:

A table
Three tops

Directions:

Choose one player for this game. The player has 60 seconds to get all three tops spinning at the same time for at least five seconds - just like a trio of figure skaters. If they can get all three tops spinning at once, they win a prize.

Variation:

An alternate version would be to try and spin three quarters at the same time.

GEAR UP

Items needed:

Ski Pants
Jacket
Hat
Goggles
Ski boots
Gloves
Scarf

Directions:

Choose two people for this game. Give them all of the skiing gear in a box. Have the players choose one to be the skier and one to be the dresser. The players will have 60 seconds to get all the ski gear on the skier. If they can successfully get the skier all ready for the slopes before time runs out, they win!

Variation:

This can also be a race between two teams to get dressed the quickest.

DOWN HILL RACER

Items needed:

A yardstick
Marbles
A bucket

Directions:

Choose one player for this game. The object of the game is to send six marbles racing down the yardstick, held and aimed by the player, into the bucket. The player should stand just far enough from the bucket that the yardstick will still reach the edge. If the player can roll six marbles down the yardstick into the bucket before time runs out, they win!

Variation:

Other items that can be used include Hot Wheels cars, grapes, quarters, etc.

BIATHLON

Items needed:

Two empty Kleenex boxes

Four cups

A bag of marshmallows

Directions:

Set the four cups on the ground around the room, or the playing area. Spread them out so there's a good distance between. Choose one player for this game. Have them stand by one of the cups and put the Kleenex boxes on their feet. The boxes are their skis. When the clock starts, the player must "ski" to the next cup and drop three marshmallows into that cup. Then they must ski to the next cup and do the same. The object is to ski to each of the four cups, ending up back at the first, and drop three marshmallows in each cup before time runs out.

Variation:

If desired this can be a competitive game. Have two players run the course and time them, seeing who does it the quickest.

HOCKEY FACE

Items needed:

Six little chocolate snack cakes or Oreos

Directions:

Choose one person for this game. The object is to stack all six "hockey pucks" on the player's face without having them topple over. If they can stack all six "pucks" on their head before 60 seconds runs out, they win.

Variation:

You can also turn this into a race between 2 players to see who can stack the tallest tower on their face in 60 seconds.

TP SKATING

Items needed:

A roll of toilet paper

Directions:

Choose one player. Have the player show off their best spins and figure skating moves by spinning and unwinding the entire roll of toilet paper in 60 seconds or less. They must unspool all the toilet paper before time runs out to win.

Variation:

This can be a race between two players to see who can unspool their toilet paper first.

SPEED SKATING

Items needed:

A table

Ice

Three Solo cups

Directions:

Line up the three cups on one edge of the table. Set some ice cubes on the opposite end.

Choose one player. The player must slide ice cubes across the table at high speed in an attempt to knock the three cups off the table. If they can knock off all three cups in 60 seconds or less, they win.

Variation:

Make it a two-person game, and a race to see who can be first to knock two cups off the table.

BALLOON SLED

Items needed:

Cones

A red wagon

Four balloons

Directions:

Mark off a “bobsled” course in your room for this game, using the cones or other markers. Choose one player and have them stand at the starting line with the wagon. Set all four balloons in the wagon. To win this game, the player must race through the bobsled course successfully without losing any of the balloons. If a balloon falls out, they must stop and put it back in before resuming the course. If the player completes the course in 60 seconds or less, they win a prize.

Notes:

Choose three players and let each one run the course, timing their runs. The best time wins.